Software Release
Version 10.8
for
Microsoft Windows

Author: 3Dconnexion
Participant:
Cc:
Classification: Public documentation

Document history summary:

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1. **Introduction**

1.1 **Purpose**
This document summarizes the changes in 3Dconnexion Software version as specified in section 1.3 below.

1.2 **Target Audience**
The target audience of this document is the general public using 3Dconnexion products, such as the SpaceMouse, CadMouse and Keyboard Pro.

1.3 **Release Version**
Release version 10.8.

1.4 **Document History**

Version 12.0  
- Includes information on version 10.8.14 of 3DxWare 10 for Windows.  
- Version 10.8.13 was not published for general distribution.

Version 11.1  
- Adds information on support for version 2023 of Trimble SketchUp Pro (desktop) added in v. 10.8.11 of 3DxWare 10, released November 30th, 2022. No changes to software.

Version 11.0  
- Includes information on version 10.8.12 of 3DxWare 10 for Windows.

Version 10.0  
- Includes information on version 10.8.11 of 3DxWare 10 for Windows.  
- Correct 3DxWinCore build date in section 3.5.3.

Version 9.0  
- Includes information on version 10.8.10 of 3DxWare 10 for Windows.

Version 8.0  
- Includes information on version 10.8.9 of 3DxWare 10 for Windows.

Version 7.0  
- Includes information on version 10.8.8 of 3DxWare 10 for Windows.

Version 6.0  
- Includes information on version 10.8.7 of 3DxWare 10 for Windows.

Version 5.0  
- Includes information on version 10.8.6 of 3DxWare 10 for Windows.

Version 4.0  
- Includes information on version 10.8.5 of 3DxWare 10 for Windows.

Version 3.0  
- Includes information on version 10.8.4 of 3DxWare 10 for Windows.

Version 2.0  
- Includes information on version 10.8.3 of 3DxWare 10 for Windows.

Version 1.0  
- Includes information on version 10.8.2 of 3DxWare 10 for Windows, published on September 29, 2021.

1.5 **References**
None.
2. **Release Highlights**  
The following is a list of the most important changes and updates in this release.

### 2.1 Release of May 31, 2023
- Update 3DxWare 10 to version 10.8.12.
- Update 3DxWare 10 to version 10.8.14.
- New: Support version 2024 of Autodesk Navisworks and Revit.
- New: Support Epic Games Unreal Editor 5.2.
- Note: Stability and performance improvements to driver software and the plug-in software for Maxon Cinema 4D.

### 2.2 Release of February 28, 2023
- Update 3DxWare 10 to version 10.8.12.
- New: Support version 2212 Series of Siemens NX.
- Note: Stability and performance improvements to driver and the plug-in software for Autodesk 3ds Max, AutoCAD and Maya; Maxon Cinema 4D and PTC Creo.

### 2.3 Release of November 30, 2022
- Update 3DxWare 10 to version 10.8.11.
- New: Support Epic Games Unreal Editor 5.1.
- New: Support version 2023 of Trimble SketchUp Pro (desktop).
- New: New “Macro Editor” panel (driver feature).
- Note: Stability and performance improvements to driver and the plug-in software for Autodesk 3ds Max and Trimble SketchUp Pro.

### 2.4 Release of October 7, 2022
- Update 3DxWare 10 to version 10.8.10.
- Fix: Resolve “missing file” message when starting 3Dconnexion Home.

### 2.5 Release of October 3, 2022
- Update 3DxWare 10 to version 10.8.9.
- New: Support Adobe Photoshop desktop 2022 (v. 23).
- Note: Stability and performance improvements to driver and the plug-in software for Epic Games Unreal Editor.

### 2.6 Release of July 22, 2022
- Update 3DxWare 10 to version 10.8.8.
- New: 3Dconnexion Add-in for Autodesk Navisworks.
- New: 3Dconnexion Plugin for Unity Editor.
- New: Support version 2023 of Autodesk 3ds Max, Maya and Revit.
- Note: Stability and performance improvements to driver and the plug-in software Autodesk Inventor, Dassault Systèmes SOLIDWORKS, Epic Games Unreal Editor, Microsoft Office, and SiemensNX.

### 2.7 Release of April 8, 2022
- Update 3DxWare 10 to version 10.8.7.
- New: Support version 5.0 of Epic Games Unreal Editor.
- New: Automatic firmware update for the Keyboard Pro model.
- New: Added driver configuration for CMS IntelliCAD.
- Note: Stability and performance improvements to driver and the plug-in software for PTC Creo and Siemens NX.

### 2.8 Release of March 8, 2022
- Update 3DxWare 10 to version 10.8.6.
- New: Added driver configuration for Adobe Substance 3D Painter and progeSOFT progeCAD.
• Change: Reinstate the “Deactivate LEDs” option in the “Advanced Settings” panel of 3Dconnexion Properties for SpaceMouse models.
• Note: Stability improvements to driver software.

2.9 Release of February 4, 2022
• Update 3DxWare 10 to version 10.8.5.
• New: Add support for Siemens PLM NX 2007 Series.
• Note: Stability improvements to driver and the plug-in software for Autodesk 3ds Max, AutoCAD and Maya.

2.10 Release of December 9, 2021
• Update 3DxWare 10 to version 10.8.4.
• New: Support Dassault Systèmes SOLIDWORKS Connected.
• Note: Stability improvements to driver and the plug-in software for Autodesk 3ds Max and Maya, Epic Games Unreal Editor and Trimble SketchUp.

2.11 Release of October 21, 2021
• Update 3DxWare 10 to version 10.8.3.
• Fix: Correct driver crash when using a SpaceMouse Wireless or SpaceMouse Pro Wireless receiver.
• Note: Additional stability improvements to driver software.

2.12 Release of September 29, 2021
• Update 3DxWare 10 to version 10.8.2.
• New: Official support for “Keyboard Pro” (KBP) and “Numpad Pro” (NPP).
• New: Add-in for Autodesk Revit with a button mapping feature.
• New: Add-in for Microsoft Outlook with a button mapping feature.
• New: Add “button mapping” feature for Adobe Acrobat and Reader.
• New: Added support Epic Games Unreal Editor v. 4.27.
• Note: Stability improvements to driver, 3Dconnexion Viewer and the plug-in software for Microsoft Office and Siemens PLM NX.
3. **Windows Software**

3.1 **Description**
The 3DxWare 10 product includes most of the 3Dconnexion Windows software available from 3Dconnexion. Two “editions” of the software and respective installation packages are available for distribution:

- **3DxWare32**: includes all x86 (32-bit) Windows driver and plug-in software for all currently supported 3Dconnexion products. This package installs the “3Dconnexion 3DxWare (32-bit)” edition.
- **3DxWare64**: includes all x64 (64-bit) Windows driver and plug-in software for all currently supported 3Dconnexion. This package installs the “3Dconnexion 3DxWare (64-bit)” edition.

3.2 **Supported Operating Systems**
Supported Windows operating systems on Intel architecture:

- Windows 10 64-bit Editions
- Windows 11

Note: Windows on Arm not supported.

3.3 **Supported 3Dconnexion Products**
Supported 3Dconnexion products:

- CadMouse
- CadMouse Compact
- CadMouse Compact Wireless
- CadMouse Pro
- CadMouse Pro Wireless
- CadMouse Pro Wireless Left
- CadMouse Wireless
- Keyboard Pro
- Numpad Pro
- SpaceMouse Compact
- SpaceMouse Enterprise
- SpaceMouse Pro
- SpaceMouse Pro Wireless
- SpaceMouse Wireless
- Universal Receiver

3.4 **Products in Extended Support Period**
Products in the Extended Support period:

- SpaceNavigator
- SpaceNavigator for Notebooks
- SpacePilot Pro

3.5 **Changes to 3DxWare 10 for Microsoft Windows**
Below is a breakdown of the changes implemented in this 3DxWare 10 version. These changes are listed under the individual components that make up the 3DxWare 10 product suite. If an application is not listed here, it does not mean that the application does not include support for 3D mice, as many applications are supported natively by the software vendor. However, if an application supports 3D mice, you will still need to download and execute 3DxWare 10 to install the device driver (3DxWinCore).

3.5.1 **Current Version**
The current version of 3DxWare 10: **10.8.14**.
3.5.2 Table of Included Products
The following table lists all included products in 3DxWare 10 and respective version and release date information.

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*In italic: changed or new product packages since previous major release.*

3.5.3 Changes to 3DxWare 10 since v. 10.7.4
The following component products were added (new): 3DxCinema4D, 3DxNavisworks, 3DxRevit, 3DxNX.
The following component products were removed: 3DxCollage.
The following component products were updated: 3DxAdobe3D, 3DxAutoCAD, 3DxInventor, 3DxMaya, 3DxMSOffice, 3DxNLServer, 3DxNX, 3DxPhotoshop, 3DxProENGINEER, 3DxSketchUp, 3DxSolidWorks, 3DxStudio, 3DxUnreal, 3DxViewer10 and 3DxWinCore (driver).

- Updated: 3DxCinema4D v. 1.0.1 (b38, 23c8e5a; May 8, 2023).
- Updated: 3DxNavisworks v. 1.0.1 (r36; May 15, 2023).
- Updated: 3DxRevit v. 1.0.2 (r35; May 15, 2023).
- Updated: 3DxUnreal v. 1.1.7 (b92, b6e43fa; May 15, 2023).
- Updated: 3DxWinCore v. 17.8.14 (r20165, branches/17-8-14; May 16, 2023).
- Updated (x64): 3DxWinCore v. 17.8.14 (r20165, branches/17-8-14; May 16, 2023).
- New: [WIN-1226] Support Unreal Editor version 5.2.
• New: [WIN-1255] Add support for Autodesk Revit version 2024.
• New: [WIN-1257] Add support for Autodesk Navisworks version 2024.
• New: Add driver configuration for Alibre Design V2.
• New: [WIN-1217] Add support for Palette CAD.
• New: [WIN-1239] Profile for HiCAD.
• Change: Improve driver configurations for Enscape 3D solutions for ArchiCAD, Revit and Rhino.
• Fix: [WIN-1241] Crash in Maxon Cinema 4D if 'Use Selected Items' is enabled and a Tag is selected.
• Fix: Correct macro identifier used in the driver configuration for VisView.

Version 10.8.13 (r3558; branches/10-8-13; April 11, 2023).
• Updated: 3DxWinCore v. 17.8.13 (r3558; branches/10-8-13; Apr 11, 2023).
• Updated (x64): 3DxWinCore v. 17.8.13 (r3558; branches/10-8-13; Apr 11, 2023).
• Note: Version 10.8.13 was an internal release and was not published for general distribution.

• New: 3DxCinema4D v. 1.0.0 (r85; Feb 3, 2023).
• Updated: 3DxAutoCAD v. 5.7.3 (r19836; Nov 29, 2021).
• Updated (x64): 3DxAutoCAD v. 5.7.3 (r19836; Nov 29, 2021).
• Updated: 3DxMaya v. 6.0.15 (r19971; Feb 2, 2023).
• Updated: 3DxNavisworks v. 1.4.4 (r19928; Jan 16, 2023).
• Updated: 3DxNX v. 3.5.2 (r19884; Dec 16, 2022).
• Updated (x64): 3DxNX v. 3.5.2 (r19884; Dec 16, 2022).
• Updated: 3DxProENGINEER v. 2.4.6 (r19972, branches/v2.4; Feb 6, 2023).
• Updated (x64): 3DxProENGINEER v. 2.4.6 (r19972, branches/v2.4; Feb 6, 2023).
• Updated: 3DxStudio v. 7.0.15 (r19996; Feb 1, 2023).
• Updated: 3DxWinCore v. 17.8.12 (r19992; Feb 15, 2023).
• Updated (x64): 3DxWinCore v. 17.8.12 (r19992; Feb 15, 2023).
• New: [WIN-1197] Add driver configurations for KiCad.
• New: [WIN-1198] Add driver configuration for TopSolid.
• New: Support the "model.floorPlane" and "model.unitsToMeters" Navigation Library properties.
• Change: [WIN-1186] Update OpenSSL to version 1.1.1s in the Navigation Library Proxy Server (3DxNLServer).
• Change: [WIN-1082] Microsoft Windows 8.1 end of extended support.
• Change: [WIN-1083] End of support for 32-bit editions of Microsoft Windows.

• Updated: 3DxSketchUp v. 5.4.0 (r19831; Nov 24, 2022).
• Updated (x64): 3DxSketchUp v. 5.4.0 (r19831; Nov 24, 2022).
• Updated: 3DxStudio v. 7.0.14 (r19691; Oct 10, 2022).
• Updated: 3DxUnreal v. 1.1.6 (r106; Nov 25, 2022).
• Updated: 3DxWinCore v. 17.8.11 (r19837; Nov 29, 2022).
• Updated (x64): 3DxWinCore v. 17.8.11 (r19837; Nov 29, 2022).
• New: [WIN-1059] New Macro Editor panel in 3Dconnexion Properties (driver feature).
• New: [WIN-1142] Add driver configuration for Shapr3D.
• New: [WIN-1152] Support Unreal Editor version 5.1.
• New: [WIN-1162] Add support for version 2023 of Trimble SketchUp Pro (desktop).
• New: [WIN-1167] Add support for camera actor manipulation in Epic Games Unreal Editor.
• Fix: [WIN-1012] Cannot set rotation point with Ctrl + middle mouse click in Autodesk 3ds Max.
• Fix: [WIN-1100] Environment in Autodesk Inventor is not recognised.
• Fix: [WIN-1107] Rotation point often set wrong in Autodesk 3ds Max. QuickZoom does not work as expected.

Version 10.8.10 (r3503; October 6, 2022). Nineth public release of v. 10.8.
• Updated: 3DxWinCore v. 17.8.10 (r19684, branches/17-8-10; Oct 6, 2022).
• Updated (x64): 3DxWinCore v. 17.8.10 (r19684, branches/17-8-10; Oct 6, 2022).
Version 10.8.9 (r3501; September 27, 2022). Eighth public release of v. 10.8.

- Updated: 3DxPhotoshop v. 2.11.0 (r19618; Sep 9, 2022).
- Updated: 3DxSolidWorks v. 3.5.14 (r19609; Sep 5, 2022).
- Updated (x64): 3DxSolidWorks v. 3.5.14 (r19609; Sep 5, 2022).
- Updated: 3DxUnreal v. 1.1.5 (r95; Sep 27, 2022).
- Updated: 3DxWinCore v. 17.8.9 (r19647; Sep 22, 2022).
- Updated (x64): 3DxWinCore v. 17.8.9 (r19647; Sep 22, 2022).
- Removed: 3Dconnexion Collage (3DxCollage).
- Change: [WIN-934] Enable 3D mouse navigation in Film project views in Unreal Editor.
- Change: [WIN-1106] Update driver configuration for ITC IntelliCAD.
- Fix: [WIN-1014] Reset all setting does not reset LCD Brightness.
- Fix: [WIN-1095] Close tab button action instead duplicates tab in Microsoft Edge.
- Fix: [WIN-1105] Pairing tool unable to find Universal Receiver in Turkish systems.


- New: 3DxNavisworks v. 1.0.0 (r34; Jun 25, 2022). See [WIN-1073].
- New: 3DxUnity3D v. 1.0.0 (r18; Jul 12, 2022). See [WIN-1074].
- Updated: 3DxInventor v. 2.4.1 (r19400; May 18, 2022).
- Updated (x64): 3DxInventor v. 2.4.1 (r19400; May 18, 2022).
- Updated: 3DxMaya v. 6.0.14 (r19520; Jul 13, 2022).
- Updated: 3DxMSOffice v. 1.1.2 (r19333, Apr 8, 2022).
- Updated (x64): 3DxMSOffice v. 1.1.2 (r19333, Apr 8, 2022).
- Updated: 3DxNLServer v. 1.4.3 (r19386; May 13, 2022).
- Updated: 3DxNX v. 3.5.1 (r19492; Jul 4, 2022).
- Updated (x64): 3DxNX v. 3.5.1 (r19492; Jul 4, 2022).
- Updated: 3DxRevit v. 1.0.1 (r31; May 18, 2022).
- Updated: 3DxSketchUp v. 5.3.2 (r19502; Jul 8, 2022).
- Updated (x64): 3DxSketchUp v. 5.3.2 (r19502; Jul 8, 2022).
- Updated: 3DxSolidWorks v. 3.5.13 (r19435; Jun 21, 2022).
- Updated (x64): 3DxSolidWorks v. 3.5.13 (r19435; Jun 21, 2022).
- Updated: 3DxStudio v. 7.0.13 (r19521; Jul 13, 2022).
- Updated: 3DxUnreal v. 1.1.4 (r92; Jun 14, 2022).
- Updated: 3DxWinCore v. 17.8.8 (r19525; Jul 15, 2022).
- Updated (x64): 3DxWinCore v. 17.8.8 (r19525; Jul 15, 2022).
- New: [WIN-1066] Add support for "Play In Editor" mode in Unreal Editor.
- New: [WIN-1073] Add Action Interface support to Autodesk Navisworks. Application commands are exported and can be assigned to device buttons and Radial Menus in the "3Dconnexion Properties" panel. Add-in supported in application versions 2020 to 2023.
- New: [WIN-1074] Implement plugin for Unity3D. Editor viewports and Game Mode camera control using a 3D mouse. Unity Editor commands are exported and can be assigned to device buttons and Radial Menus in the "3Dconnexion Properties" panel. See the "README.txt" file and related documentation for additional details. Plugin requires Unity versions 2021 or 2022.
- New: Add driver configurations for CMM-Manager and Reallusion iClone.
- Change: Finalize support for Siemens NX 2206 Series.
- Change: [WIN-1067] Add installer support for "SolidCAM 2022 Embedded" and "SolidCAM 2022 Embedded with CAD 2022".
- Fix: [WIN-928] Upgrading 3DxWare 10 does not install new components.
- Fix: [WIN-1037] Microsoft Office applications may throw an "read access violation" exception (SEH) if closed immediately after launch.
- Fix: [WIN-1038] Exported application commands do not work in Autodesk Inventor.
- Fix: [WIN-1047] Error building blank C++ project without "Starter Content" in Epic Games Unreal Editor 5.0.
Version 10.8.7 (r3448; March 7, 2022). Sixth public release of v. 10.8.

- Updated: 3DxNX v. 3.5.0 (r19248; Mar 16, 2022).
- Updated (x64): 3DxNX v. 3.5.0 (r19248; Mar 16, 2022).
- Updated: 3DxProENGINEER v. 2.4.5 (r19249, branches/v2.4; Mar 16, 2022).
- Updated (x64): 3DxProENGINEER v. 2.4.5 (r19249, branches/v2.4; Mar 16, 2022).
- Updated: 3DxUnreal v. 1.1.3 (r67; Apr 5, 2022).
- Updated: 3DxWinCore v. 17.8.7 (r19317, branches/17-8-7; Apr 6, 2022).
- Updated (x64): 3DxWinCore v. 17.8.7 (r19317, branches/17-8-7; Apr 6, 2022).
- New: [WIN-852] Support Unreal Editor version 5.0.
- New: Add configuration for CMS IntelliCAD.
- New: [WIN-983] 3Dconnexion Firmware Update tool with support for the Keyboard Pro. The tool is a configurable installation option (see the installer’s “Advanced Settings” section).

Version 10.8.6 (r3431; March 7, 2022). Fifth public release of v. 10.8.

- Updated: 3DxWinCore v. 17.8.6 (r19207; Mar 7, 2022).
- Updated (x64): 3DxWinCore v. 17.8.6 (r19207; Mar 7, 2022).
- New: Add configuration for progeSOFT progeCAD.
- Change: [WIN-1006] Bring back "Deactivate LEDs" in another place.
- Change: Support wireless CadMouse models with firmware v. 1.20 as per [MAC-324].
- Fix: [WIN-1005] Pre-defined RMs do not open in Fusion 360.
- Fix: [WIN-1008] Cannot scroll on Microsoft Outlook.


- Updated: 3DxAdobe3D v. 1.5.1 (r763; Jan 12, 2022).
- Updated (x64): 3DxAdobe3D v. 1.5.1 (r763; Jan 12, 2022).
- Updated: 3DxAutoCAD v. 5.7.2 (r19062; Dec 21, 2021).
- Updated (x64): 3DxAutoCAD v. 5.7.2 (r19062; Dec 21, 2021).
- Updated: 3DxMaya v. 6.0.11 (r19044; Dec 17, 2021).
- Updated: 3DxNX v. 3.4.22 (r19039; Dec 14, 2021).
- Updated (x64): 3DxNX v. 3.4.22 (r19039; Dec 14, 2021).
- Updated: 3DxStudio v. 7.0.11 (r19093; Jan 17, 2022).
- Updated: 3DxWinCore v. 17.8.5 (r19118; Jan 28, 2022).
- Updated (x64): 3DxWinCore v. 17.8.5 (r19118; Jan 28, 2022).
- Fix: [WIN-989] Driver action "QuickZoom In" does not center point under cursor.
- Fix: [WIN-992] 3Dconnexion Button Editor unhandled exception. A generic error occurred in GDI+.


- Updated: 3DxMaya v. 6.0.10 (r18866; Oct 14, 2021).
- Updated: 3DxSketchUp v. 5.3.0 (r19026; Dec 3, 2021).
- Updated (x64): 3DxSketchUp v. 5.3.0 (r19026; Dec 3, 2021).
- Updated: 3DxSolidWorks v. 3.5.12 (r18913; Oct 20, 2021).
- Updated (x64): 3DxSolidWorks v. 3.5.12 (r18913; Oct 20, 2021).
- Updated: 3DxStudio v. 7.0.10 (r18991; Nov 22, 2021).
- Updated: 3DxUnreal v. 1.1.2 (r52; Oct 6, 2021).
- Updated: 3DxWinCore v. 17.8.4 (r19035, branches/17-8-4; Dec 7, 2021).
- Updated (x64): 3DxWinCore v. 17.8.4 (r19035, branches/17-8-4; Dec 7, 2021).
- New: [WIN-884] Add user interface option to control the "Track Selection" feature in Autodesk Inventor.
- New: [WIN-968] New widget "Feedback" in “3Dconnexion Home”.
• Change: [WIN-919] Mark "SpaceNavigator" and "SpaceNavigator for Notebooks" as discontinued.
• Fix: [WIN-395] The rotation center is never shown in Autodesk Maya even on motion.
• Fix: [WIN-875] Ghosting when navigating large models in Autodesk 3ds Max.
• Fix: [WIN-876] Camera losing focus in Autodesk 3ds Max.
• Fix: [WIN-867] Rig Studio scripts for Autodesk Maya crashes when 3DxWare is installed.
• Fix: [WIN-933] Plugin crashes Unreal Editor in Film or Cinematic projects.
• Fix: [WIN-954] Speed slider sets to default when changing focus to a different window.
• Fix: [WIN-957] 3DxProfileServer.exe stopped working.
• Fix: [WIN-967] Wrong SpaceMouse "Front" button assignment in Twinmotion.
• Fix: [WIN-977] Navigation Library does not send notification on settings change.

• Updated: 3DxWinCore v. 17.8.3 (r3389; October 19, 2021).
• Updated: 3DxAdobe3D v. 17.8.3 (r3389; October 19, 2021).
• Updated: 3DxMSOffice v. 17.8.3 (r3389; October 19, 2021).
• Updated: 3DxNX v. 17.8.3 (r3389; October 19, 2021).
• Updated: 3DxUnreal v. 17.8.3 (r3389; October 19, 2021).
• Updated: 3DxViewer10 v. 17.8.3 (r3389; October 19, 2021).
• New: 3DxRevit v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxAdobe3D v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxMSOffice v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxNX v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxUnreal v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxViewer10 v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxWinCore v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxAdobe3D v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxMSOffice v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxNX v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxUnreal v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxViewer10 v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxRevit v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxAdobe3D v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxMSOffice v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxNX v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxUnreal v. 1.0.0 (r3389; October 19, 2021).
• New: 3DxViewer10 v. 1.0.0 (r3389; October 19, 2021).

• Updated: 3DxWinCore v. 17.8.2 (r3384; September 28, 2021).
• Updated: 3DxAdobe3D v. 17.8.2 (r3384; September 28, 2021).
• Updated: 3DxMSOffice v. 17.8.2 (r3384; September 28, 2021).
• Updated: 3DxNX v. 17.8.2 (r3384; September 28, 2021).
• Updated: 3DxUnreal v. 17.8.2 (r3384; September 28, 2021).
• Updated: 3DxViewer10 v. 17.8.2 (r3384; September 28, 2021).
• New: 3DxRevit v. 1.0.0 (r3384; September 28, 2021).
• New: 3DxAdobe3D v. 1.0.0 (r3384; September 28, 2021).
• New: 3DxMSOffice v. 1.0.0 (r3384; September 28, 2021).
• New: 3DxNX v. 1.0.0 (r3384; September 28, 2021).
• New: 3DxUnreal v. 1.0.0 (r3384; September 28, 2021).
• New: 3DxViewer10 v. 1.0.0 (r3384; September 28, 2021).
• New: 3DxRevit v. 1.0.0 (r3384; September 28, 2021).
• New: 3DxAdobe3D v. 1.0.0 (r3384; September 28, 2021).
• New: 3DxMSOffice v. 1.0.0 (r3384; September 28, 2021).
• New: 3DxNX v. 1.0.0 (r3384; September 28, 2021).
• New: 3DxUnreal v. 1.0.0 (r3384; September 28, 2021).
• New: 3DxViewer10 v. 1.0.0 (r3384; September 28, 2021).